

Physical Education

Fulfen Primary School adopts best practice from a range of research resources and educational thinking to improve outcomes for all our children. We believe that *every* child should have access to opportunities and activities that are designed to be enjoyable vigorous purposeful and regular. Through providing positive experiences we aim to inspire our children to participate in regular physical activity and/or competitive sport well into adult life and value an active lifestyle.

We have built our P.E curriculum around three key areas which help our students make links and connect their understanding through the breadth of the curriculum to embed learning in their long-term memory and make their learning meaningful. These are 'Key physical skills'; 'Attitudes and thinking skills' and 'Evaluating and improving'. These are then supplemented with key questions and vocabulary for each year group.

Through these inclusive and enjoyable experiences we aim for our pupils to:

- Enjoy being physically active for sustained periods of time and value healthy active lifestyles.
- Be dedicated to attaining and maintaining a high standard of skill and endurance.
- Be hardworking and self-driven; they strive to achieve their personal best.
- Remain positive and show resilience when faced with defeat or setbacks.
- Be in control of their emotions and able to manage them effectively in a range of situations.
- Enjoy communicating collaborating and competing with each other.
- Respect their teammates, opponents, authority and rules.

The units on the curriculum map are designed to be taught flexibly to suit the needs of the class. Some units will last for half a term but they can be shorter or longer. Teachers will assess the pupils to see what their requirements are and adapt these units accordingly.

CURRICULUM MAP

EYFS & KEY STAGE 1

	Autumn		Spring		Summer	
EYFS	First PE The development of fundamental movement skills	Multi-skills Balancing Agility Co-ordination	Gymnastics Experiment with body shapes Explore jumps, rolling and balancing Move in different ways	Athletics Marching/running Throwing over/underarm Jumping & measuring Turn-taking in teams Leaping over things from standing.	Fairy Tale Dance Moving to music Experimenting with movement Moving as characters	Tennis Throw and catch to self Balance beanbag on racket Pass to partner Hand-eye co-ordination
Year 1	Multi-skills Balancing with equipment Changing direction Using equipment	Mini Muay Thai Basic stances Jab, upper cut, knee strike, kicks	Gymnastics Perform shapes Perform basic jumps, rolls and balances Travel Perform a basic sequence	Athletics Running at different speeds Throwing with accuracy Jumping & improving Competing in teams Leaping over things whilst moving. Space Dance Moving in time to music Perform dance movements with levels Explore travelling movements Perform with some control Tag Rugby Call tag when tackling Holding & throwing Small adapted games	Tennis Tennis Throw and catch to self/partner Balance ball on racket Racket familiarisation Hand tennis	
& NC strands	Ball Skills ■ Passing, dribbling & rolling ■ Throwing & catching	Fitness Balancing Counting and recording Co-ordination Understand what happens to our body when we exercise	 Dodgeball Rolling and throwing Aiming at targets Jumping Early tactics for attack and defence 		Call tag when tacklingHolding & throwing	 Kwik Cricket Rolling and stopping ball Throwing and catching Bowl underarm Hit off a tee Modified, small-sided games
Year 2 Topics & NC strands	Multi-skills Balancing on equipment Changing direction with control Changing speeds with equipment Ball Skills Passing, dribbling & rolling Throwing & catching	Mini Muay Thai Basic stances & guard Jab cross, upper cut, knee strike, kicks Combinations of techniques Fitness Balancing with control Counting & recording scores and aim to beat previous Co-ordination at different speeds	Gymnastics Perform shapes Perform basic jumps, rolls and balances with control Travel and move on and off apparatus Perform a basic sequence on apparatus Dodgeball Rolling & throwing; increasing accuracy Aiming at targets Jumping & dodging	Athletics Exploring running patterns Throwing positions Jumping techniques Improving team performance Leaping over hurdles	Great Fire Dance Moving in time to music with expression Perform dance movements with levels and control Perform travelling movements Tag Rugby Moving with ball Passing & dodging Small adapted games, developing tactics	Tennis Tennis Throw and catch to self/partner Balance ball on racket with control Racket familiarisation Modified games & tactics Kwik Cricket Rolling and stopping ball Throwing and catching Bowl underarm with accuracy
		 speeds Understand what happens to our body when we exercise 	 Develop tactics for attack and defence 			 Hit off a tee Modified, small-sided games, developing tactics

LOWER KEY STAGE 2

	Autı	ımn	Spr	ing	Sum	nmer
Year 3	Multi-skills Balancing while moving Changing direction at speed Combining movements	Mini Muay Thai Correct stances & guard Jab cross, upper cut, knee strike, kicks with increased control Combinations of techniques	Gymnastics Perform shapes with control Perform jumps, rolls and balances with control Travel across apparatus Perform a short sequence on mats	Athletics • FAST technique • Throwing javelin with improving technique	Romans Dance Collaborate to create a dance warm-up Dance in unison with partner Perform in canon with a group	Tennis Move to catch ball Control ball on racket Hit to a target Modified games & developing tactics
Topics & NC strands	Handball Dribbling skills Passing & Receiving Footwork Attacking & defending	Fitness Balancing with control Aim for personal best Co-ordination in combinations of exercises Understand the effects of exercise	 Dodgeball Throwing and catching techniques Aiming & increasing accuracy Dodging and blocking Adapted games 	 Triple Jump combinations Running for distance and relay Leaping over obstacles at speed 	Tag Rugby Moving with ball correctly Passing & dodging with control Small adapted games, developing tactics	 Kwik Cricket Long barrier method Throwing and catching with each hand Attempt overarm bowling Hit a moving ball Adapted games, developing tactics
Year 4	Multi-skills Balancing confidently Changing direction at speed Combining movements	Self Defence Switching stances & guard Jab cross, upper cut, knee strike, kicks with increased control & co-ordination Combinations of techniques	Gymnastics Perform shapes with control Perform jumps, rolls, balances & develop travelling with control Perform match & mirror routines Perform a short sequence on mats and apparatus	Athletics Confident use of FAST technique Throwing javelin with height and distance	Egyptian Dance Collaborate to create a dance warm-up & lead Dance in unison with partner or group Perform in canon with a range of movement patterns Perform with a variety of levels/pathways	Tennis Move with balance to catch ball Hit ball while moving Hit to range of targets Forehand/backhand Play adapted games & discuss tactics
& NC strands	Handball Dribbling & bouncing with control Passing & receiving Footwork & travelling Attacking & defending tactics	Fitness Balancing in different directions Aim for personal best Co-ordination in combinations of exercises Understand different types of fitness	Dodgeball Improving throwing and catching techniques Aiming & increasing accuracy Dodging and blocking Tactics when attacking and defending	 Triple Jump Running for distance and relay with control Leaping over hurdles with speed and control 	Tag Rugby Play a game, moving at speed Moving with ball correctly Passing while moving Use speed and space to avoid a defender Small adapted games, developing tactics	Kwik Cricket Stop ball from different directions Throwing and catching under pressure Overarm bowling Hit a moving ball Adapted games, developing tactics

UPPER KEY STAGE 2

То	ar 5 opics & trands	Multi-skills Balancing equipment while moving Changing direction quickly and efficiently Evaluate performance levels Basketball Dribbling & turning Pass, receiving & move Footwork Offensive and defensive techniques	Self Defence Reacting, switching stances & guard Jab cross, upper cut, hook, knee strike, kicks with increased control & coordination Combinations of techniques Collaborate with others Fitness Balancing using core Strive for personal best Co-ordination with increasing speed & power Create warm-up & cool down	Swimming • Swim over a distance of at least 25m • Use a range of strokes effectively. • Perform safe self-rescue in different water-based situations.	Athletics Improve reactions over short distances Throwing with correct stance and form Long jump & Triple jump Running for distance and relay with control Hurdles with fluency Swimming Swim over a distance of at least 25m Use a range of strokes effectively. Perform safe self-rescue in different water-based	Swimming • Swim over a distance of at least 25m • Use a range of strokes effectively. • Perform safe self-rescue in different water-based situations.	Swimming • Swim over a distance of at least 25m • Use a range of strokes effectively. • Perform safe self-rescue in different water-based situations.
	ar 6	Multi-skills Balancing equipment on various body parts while moving Changing direction quickly and efficiently with equipment Evaluate performance levels	Self Defence Reacting, switching stances & guard with speed Jab cross, upper cut, hook, knee strike, kicks with increased control & coordination Combinations of techniques Collaborate with others and lead a group	Gymnastics Perform complex shapes in sequences Perform jumps, rolls, balances & develop travelling with control Compete in teams with sequences	Athletics • Accelerate with speed and control • Throwing safely with accuracy and power	OAA Take part in outdoor and adventurous activity challenges both individually and within a team.	Tennis Control footwork when hitting ball Serve diagonally Footwork & stance during game Communicate & collaborate with partner in doubles Attacking and defending principles
	ppics & trands	 Basketball Dribbling & turning at speed Pass, receiving & move Footwork Offensive and defensive techniques Officiating 	Fitness Balancing using core with explosive movements Strive for personal best & evaluate Co-ordination with fluency, speed & power Create a drill to improve a specific area of fitness.	Dodgeball Throwing with precision, control and speed Aiming & increasing accuracy Dodging and blocking while communicating with teammates Tactics when attacking and defending Officiating games	Jumping techniques Running for distance with pace Competitive relay Compete in hurdles	Tag Rugby Tag players at full speed Dodging effectively Pass and loop technique Small adapted games, developing tactics Support teammates within a game Tactics of attaching & defending	Kwik Cricket Decision making about fielding and throwing positions. Overarm bowling with accuracy Hit a moving ball tactically into space Adapted games, developing tactics & communicating with team

Progression Map

Our Foundation stage team aims to build (in sequence) the foundational knowledge skills and understanding children need in order to be successful and prepare children for subsequent teaching and learning.

<u>Knowledge</u>	<u>Skills</u>	<u>Vocabulary</u>		
 I have fingers and thumbs and that they can each work separately. My wrists and fingers need to be strong to manipulate small tools and objects. Which fingers form a pincer grip. Which fingers form a tripod grip. Gross Motor Development Core strength helps me to balance and use my limbs independently. Big muscles need to be strong to support the smaller muscles in my body. Exercise will build my strength and stamina. 	Children are learning to: Balance Throw and catch Lift and carry heavy objects Cross the midline Hop and skip Negotiate space Run and jump Make alternating movements Roll Turn Spin Climb Make anti-clockwise movements Re-trace vertical lines Make symmetrical movements	straight position travel balance jump forwards backwards roll stretch curled hold bounce roll strike space aim speed	walk jog run hop skip fast pass pinch hold snip build join connect fasten open thread	
the smaller muscles in my body. • Exercise will build my strength and	Make anti-clockwise movementsRe-trace vertical lines	space aim	fasten open	

This lays the foundation for children to progress into Key Stage 1 and beyond. For a full breakdown of the curriculum design in the Foundation Stage click here.

	KS1 Progression						
Year Skills & Knowledg e/ Concepts	Broad areas of PE to be covered throughout the year	Key physical skills Master basic movements including running jumping throwing and catching as well as developing balance agility and co-ordination and begin to apply these in a range of activities. Perform dances using simple movement patterns. Participate in team games developing simple tactics for attacking and defending.	Attitudes and thinking skills Participate in team games developing simple tactics for attacking and defending.	Evaluating and improving	Key Questions	Vocabulary	
Year 1	Multi-skills & fundamental movement Ball skills Mini Muay Thai Fitness Gymnastics Dodgeball Athletics Dance Rugby Tennis Kwik Cricket	 Manage space and equipment safely showing good awareness of each other. Perform basic gymnastics actions including travelling rolling jumping climbing and balancing. Show some control and accuracy with the basic actions for rolling underarm throwing striking a ball and kicking. Engage in competitive activities against themselves and others. Copy and explore basic body actions and movement patterns (e.g. copy and repeat sequences). 	Begin to name the parts of the body involved in warm up activities or skills e.g. head/neck/arms/ legs (link to Y1 Science curriculum). Be respectful of each other and equipment. Be engaged and on task throughout lessons. React to a range of stimuli. Be confident and safe in spaces used. Sustain effort throughout the lesson.	Describe own and others' performances.	Which body part are we warming up? What do we need to do to keep ourselves safe in this lesson/activity/space? How do we use this equipment safely? Which of our skills did use in their performance? What do we do with our body to help us to balance? Which type of throw are you using today?	apparatus balance catch climb confidence copy effort jump music perform performance respect repeat roll run shape space still throw travel underarm warm up	
Year 2	 Multi-skills Ball games Mini Muay Thai Fitness Gymnastics Dodgeball Athletics Dance Rugby Tennis Kwik Cricket 	 Show a good awareness of others in running chasing and avoiding games. Sustain energy levels. Work on their own and with a partner. Engage in competitive activities against themselves and others. Devise repeat and perform short sequences in which there is a clear beginning middle and end. Explore ideas moves and feelings by improvising and experimenting with actions in response to stimuli. 	 To recognise what their bodies feel like during different types of activity. Know how to score and follow rules of simple games. Develop simple tactics for attacking and defending. Describe the importance of exercise and nutrition for humans (links to Y2 Science NC). 	 Compare their own performance to another person/group Improve their work with some support e.g. from resources or teacher input. 	 How can we avoid bumping into others in this space? Why is it important to have rules? Why is it important to exercise? What do we mean by eating healthily? How does your body feel when you are warming up/exercising/cooling down? What can you do to show a clear beginning/middle/end to your performance? 	See Y1 vocabulary plus: attack chase compare defend dodge exercise fair flexible group nutrition run score strength time turn	

KS2 Progression						
Year Skills & (nowledge/ Concepts	Broad areas of PE to be covered throughout the year	Key physical skills Use running jumping throwing and catching in isolation and in combination. Play competitive games modified where appropriate [for example badminton basketball cricket football hockey netball rounders and tennis] and apply basic principles suitable for attacking and defending Develop flexibility strength technique control and balance [for example through athletics and gymnastics]. Perform dances using a range of movement patterns. Take part in outdoor and adventurous activity challenges both individually and within a team.	Attitudes and thinking skills Play competitive games modified where appropriate [for example badminton basketball cricket football hockey netball rounders and tennis] and apply basic principles suitable for attacking and defending. Take part in outdoor and adventurous activity challenges both individually and within a team.	Evaluating and improving Compare their performances with previous ones and demonstrate improvement to achieve their personal best.	Key Questions	Vocabulary
Year 3	 Multi-skills Handball Mini Muay Thai Fitness Gymnastics Dodgeball Athletics Dance Rugby Tennis Kwik Cricket 	 Run consistently and smoothly at different speeds. Demonstrate different combinations of jumps showing control and co-ordination. Throw a range of implements into a target. Pass receive and dribble the ball keeping possession. Strike a ball with intent and throw it more accurately when bowling or fielding. Sustain energy levels. Show control accuracy and fluency of movement when performing actions on their own and with a partner on both floor and apparatus. Perform short dances whilst working with a partner or small group incorporating different qualities and dynamics into their movements. Respond to a range of stimuli. 	 Understand why warming up is important. Begin to discuss the skeleton and muscles during warm-ups (link to Y3/4 Science NC). Begin to choose appropriate warm-ups for the activity. Be familiar with (and use) set rules and play fairly within these. Assist in leading small groups in activities. Develop a broader range of tactics for attacking and defending. Be determined to improve their performance. Understand why exercise is good for their fitness and health. 	Compare and contrast performances Evaluate their own and others' work.	 What does our body need to look like when we're running? How can you keep possession of this ball? How could you defend your goal? Which is the most accurate type of throw for this activity? What was the same and what was different about yours and another group's performance? Why is it important to warm up? Which muscles are we stretching? How does exercise help us to keep healthy? 	accuracy cannon compare consistently control cool down co-ordination determination direction dribble dynamic evaluate fitness fluency force health individual level muscles pass quality receive smoothly strike target unison
Year 4	Multi-skillsHandballSelf DefenceFitnessGymnastics	 Run consistently and smoothly at different speeds (both short and long distances). Demonstrate different combinations of jumps showing control and co-ordination. Throw a range of implements into a target with increasing accuracy. Throw and catch accurately (including catching with one hand). 	 Choose appropriate warm-up activities and begin to select cooldown activities. OAA - Understand the purpose of the activity and plan actions to solve the problems they are set. Work well as a team beginning to think of tactics to make it hard for opponents (e.g. choose and 	 Describe and evaluate the effectiveness and quality of their own and others' performance. Recognise aspects of 	 What does our body look like when running quickly/slowly? Which is the most accurate throw for this target? How does working as a team make it easier to defeat an opponent? 	See Y3 vocabulary plus: agility audience determination distance improve one-handed opponent opposition (dance)

Dodgebal Athletics Dance Rugby Tennis Kwik Cric	 keeping control and possession with greater accuracy. Sustain effort and energy levels. Combine travelling rolling jumping and 	use batting and throwing skills to make the game hard for their opponents). • Work with determination. • Recognise that there are different styles of running jumping and throwing and select the best for a particular challenge. • Understand why exercise is good for their fitness and health.	performances that require improving and suggest how this can be done.	 How can we make this activity hard for our opponent? What was effective about your/their performance? How could your/their performance be improved? Why is it important to cool-down? 	problem prop solution tactics
• Swimmin • Multi-skil • Handball • Self Defe • Fitness • Gymnasti • Dodgebal • Athletics • Dance • Rugby • Tennis • Kwik Cric	changing speed and direction. Perform specific skills and movement patterns for different dance styles. Repeat accurately longer sequences with more complex actions with an emphasis on quality of movement. Adapt sequences to include apparatus partner or small group work. National Curriculum objectives specific to	 Devise and carry out small group warm ups. Respond consistently in the games they play selecting and applying skills which meet the needs of the situation. Work persistently to achieve desired outcomes. Develop methods of defending their goal for example marking the opposition and using positional awareness. Develop and refine problem solving skills when working individually and in groups. Apply their skills to a range of environments and tasks. Understand why exercise is good for their fitness health and wellbeing. 	Judge the strengths and weaknesses of performances and be able to make changes and adaptations that improve their team and/or individual performance. Compare their performances with previous ones and demonstrate improvement to achieve their personal best.	 How long do you need to take per lap to run at a certain pace? Where else have we used these skills and what did we learn? What is the most effective way to defend your goal? What is the most beneficial way to keep possession of the ball in this scenario? Where could you position yourself to make it harder for your opponent/ easier for your teammate? How does exercise benefit your general wellbeing? How is teamwork beneficial in this activity? How could you adapt your routine/performance to make it better? How can we link this performance/activity to previous ones? What do these map symbols mean? 	See Y3 and 4 vocabulary plus: accuracy adapt analyse call (and response) changeover complementing contrast core gesture motif personal best persistence positional awareness quality relay sustain stimulus wellbeing