



# Year 5

# Maths

**NP8** - Solve number and practical problems.

**NP7** - Round numbers to the nearest 10, 100, 1000, 10,000 and 100,000 up to 1,000,000.

**NP6** - Use negative numbers in context and count through zero with positive and negative numbers.

**NP5** - Recognise years written in Roman numerals.

**NP4** - Read Roman numerals to 1000 (M).

**NP3** - Count forwards or backwards in steps of powers of 10 for any given number up to 1,000,000.

**NP2** - Know what each digit represents in numbers to 1,000,000.

**NP1** - Read, write and compare numbers to 1,000,000.

**NUMBER AND PLACE VALUE**

**AS6** - Solve multi-step word problems using appropriate operations and methods.

**AS5** - Subtract mentally, using increasingly large numbers.

**AS4** - Add mentally, using increasingly large numbers.

**AS3** - Use rounding to check answers.

**AS2** - Subtract numbers with more than 4-digits.

**AS1** - Add numbers with more than 4-digits.

**ADDITION AND SUBTRACTION**

**MD8** - Establish whether a number up to 100 is prime and recall prime numbers up to 19.

**MD7** - Identify multiples and factors including finding all factor pairs.

**MD6** - Multiply and divide whole numbers and decimals by 10, 100 and 1000.

**MD5** - Recognise and use square and cube numbers.

**MD4** - Solve multiplication and division problems.

**MD3** - Use vocabulary of prime number, prime factors and composite numbers.

**MD2** - Divide 4-digit numbers by 1-digit numbers using a written method.

**MD1** - Multiply 4-digit numbers by 1-digit and 2-digit numbers using a written method.

**MULTIPLICATION & DIVISION**

**FD12** - Solve problems which require knowing percentage and decimal equivalents.

**FD11** - Identify, name and write equivalent fractions of given fractions.

**FD10** - Recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents.

**FD9** - Recognise the % symbol and write percentages as a fraction with denominator 100 and decimal fractions

**FD8** - Solve number problems up to 3 decimal places.

**FD7** - Recognise mixed numbers and improper fractions and convert from one form to another.

**FD6** - Read, write, order and compare numbers with up to 3 decimal places.

**FD5** - Add and subtract fractions with the same denominator and related fractions.

**FD4** - Compare and order fractions whose denominators are all multiples of the same number.

**FD3** - Multiply proper fractions and mixed numbers by whole numbers.

**FD2** - Read and write decimal numbers as fractions.

**FD1** - Round decimals with 2 decimal places to the nearest whole number and 1 decimal place.

**FRACTIONS & DECIMALS**

**S4** - Complete, read and interpret information in time tables.

**S3** - Complete, read and interpret information in tables.

**S2** - Solve comparison, sum and difference problems using information presented in line graphs.

**S1** - Solve comparison, sum and difference problems using information presented in charts.

**STATISTICS**

**M6** - Using the four operations, solve problems involving units of measures with decimal notation.

**M5** - Recognise and estimate volume and capacity.

**M4** - Understand and use basic equivalence between metric and imperial units.

**M3** - Convert between different units of measure.

**M2** - Measure and calculate the perimeter of composite compound rectilinear shapes in cm and m.

**M1** - Calculate and compare the area of squares and rectangles.

**MEASUREMENTS**

**G8** - Identify angles at a point and one whole turn.

**G7** - State and use the properties of a rectangle to deduce related facts.

**G6** - Identify, describe and represent the position of a shape following a reflection or translation.

**G5** - Identify angles at a point on a straight line and half turn.

**G4** - Identify 3-D shapes, including cuboids from 2-D presentations.

**G3** - Draw a given angle, writing its size and degrees.

**G2** - Distinguish between regular and irregular polygons.

**G1** - Identify acute, obtuse and reflex angles.

**GEOMETRY**