



Year 2

Maths

NP6 - Use place value and number facts to solve problems.

NP5 - Identify, represent and estimate numbers using different representations including the number line.

NP4 - Compare and order numbers from 0 to 100, using < > and = signs.

NP3 - Read and write numbers to at least 100 in digits and words.

NP2 - Count in steps of 2, 3, 5 and 10 from any number - forwards and backwards.

NP1 - Recognise place values in 2-digit numbers.

AS8 - Recognise and use the inverse relationship between addition and subtraction.

AS7 - Solve one-step addition and subtraction problems.

AS6 - Know addition can be done in any order, but subtraction can't.

AS6 - Add three one-digit numbers.

AS5 - Add and subtract 2-digit numbers and tens.

AS4 - Add and subtract 2-digit numbers and ones.

AS3 - Derive and use related facts up to 100.

AS2 - Recall and use addition and subtraction facts up to 20.

AS1 - Use objects and pictures to represent numbers, quantities and measures.

MD5 - Solve one-step problems involving multiplication and division.

MD4 - Know that multiplication of two numbers can be done in any order, but division can't.

MD3 - Calculate division statements.

MD2 - Calculate multiplication statements.

MD1 - Recall multiplication and division facts for the 2, 3, 5 and 10 times tables.

FD5 - Write simple fractions and recognize equivalence.

FD4 - Recognise, find, name and write fractions of a set of objects.

FD3 - Recognise, find, name and write fractions of a quantity.

FD2 - Recognise, find, name and write fractions of a shape.

FD1 - Recognise, find, name and write fractions of a length.

S4 - Interpret, construct, ask and answer questions about simple tables.

S3 - Interpret, construct, ask and answer questions about simple block diagrams.

S2 - Interpret, construct, ask and answer questions about simple tally charts.

S1 - Interpret, construct, ask and answer questions about simple pictograms.

G7 - Use mathematical vocabulary to describe position, direction and movement.

G6 - Order and arrange combinations of objects in patterns and sequences.

G5 - Compare and sort common 2-D and 3-D shapes.

G4 - Identify 2-D shapes on surfaces of 3-D shapes.

G3 - Identify and describe properties of 3-D shapes.

G2 - Identify lines of symmetry in 2-D shapes.

G1 - Identify and describe properties of 2-D shapes.

M8 - Know the number of minutes in an hour and hours in a day.

M7 - Tell and write the time to 5 minutes, including quarter to and past hours and draw hands on a clock.

M6 - Compare and sequence intervals of time.

M5 - Find different ways of putting coins together that make the same amount.

M4 - Recognise and use symbols for pounds (£) and pence (p).

M3 - Compare and order lengths, mass, volume/capacity.

M2 - Measure to the nearest unit using rulers, scales, thermometers and measuring vessels.

M1 - Choose and use appropriate units to estimate and measure.

NUMBER AND PLACE VALUE

ADDITION AND SUBTRACTION

MULTIPLICATION & DIVISION

FRACTIONS & DECIMALS

STATISTICS

GEOMETRY

MEASUREMENTS